

MEASURING THE EFFECTIVENESS OF EXPERIENTIAL MARKETING

An Introduction to the IPM's Experiential Measurement Framework.



The ultimate purpose of experiential marketing is to affect the behaviour of the target audience through live engagement and this can and should be measured...

WHY ARE WE DOING THIS?

The UK spent £21.4b in 2016 on advertising. Agency brand experience budgets were estimated at £171.9m (Campaign & Event May15 -June16). In London alone, the spend on brand experience activities in the capital in the same calendar year was £81.4m. This investment represents a continually growing channel in the marketing mix.

Although some Experiential agencies do seek to measure effectiveness and ROI, currently there is **no standard, industry-agreed, approach to experiential evaluation** and therefore no consistent and credible yardstick for comparisons.

This is harder to achieve for Experiential marketing because there are many differing types of event, each with differing reach and impact, and currently no common method for judging the business benefit of a campaign.



OUR PURPOSE

The purpose of this work is to outline how to evaluate the Reach, Impact and ROI from Experiential Marketing campaigns in order to improve confidence in the strategic benefits of experiential; create common industry standards, benchmarks and terms for experiential marketing practice; and enhance the reputation of the experiential marketing industry.

This summary highlights the **principles and the model** that the IPM are proposing. For more information, please refer to the **step-by-step approach of** IPM Effectiveness Measurement for Experiential Marketing guide.

























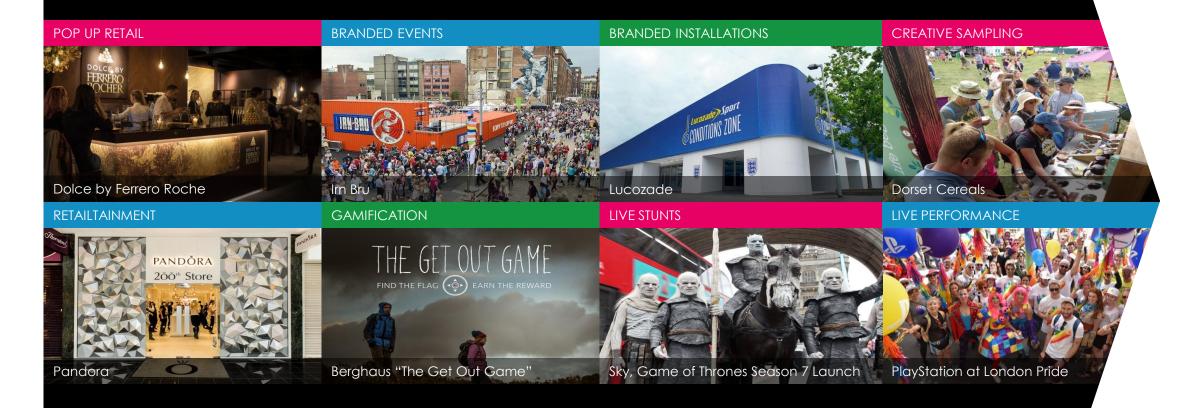




Who is Involved?

HOW WILL IT WORK?





Our approach is attempting to account for all types of experiential in one measurement framework.

OUR PLAN



PHASE

Initial Consultancy

Following our initial consultation within the council, 10 member agencies and an independent research agency have been involved in pulling together the initial framework.

May 2015 to 2017

Test & Learn

15 member brands and agencies have been asked to participate in the initial Phase 1 test and learn by sharing one client/campaign results. Initial clients include:



June 2017 ongoing

Vetting & Guidance

Each of these campaigns have been vetted by our research agency to ensure they adhere to our new framework for measurement. And have been offered advice on how to comply with the framework.

June 2017 ongoing

PHASE

2

Date Modelling / Comparison

When the campaigns are complete, the data will be correlated by our research agency and filtered into the initial beta data sets we are looking to set up in our data base in phase 2.

From January 2018

Initial Industry White Paper

We plan to share a white paper in summer 2018, which will correlate the findings of our initial test phase and be available to all IPM members.

Expected August 2018

Wider Launch of the IPM's Measurement Dashboard

Test Phase completes, and Phase 2 begins. 30 member brands and agencies are asked to commit to the build of the industry database and a second round of data collection.

June 2018 onwards

THE FRAMEWORK



5 Key Principles

1. KPI's

It is critical to define the business challenge experiential is solving at the start of a campaign through setting SMART KPI's.

2. Terms & Conditions

Use industry common language for measurement: (contacts, interactions, engagement, reach, amplification).

3. Benchmarking

Where possible, actively adopt a best practice of assessing past data & benchmark 'what good looks like' in order to build robust activity.

4. Robust Methodology

To ensure the accuracy, consistency and validity of results regardless of the sector, category, brand and agency, the IPM advocates minimum standards required for measurement methodology:

- Statistically robust sample sizes for surveys
- Independent data collection / data auditing
- Surveys conducted pre- & post-activation.

5. Effective Measurement

A common approach to effective measurement and evaluation covering: Reach, Impact, ROI.

EFFECTIVENESS



Experiential Effectiveness Measurement Model

Pro Evont	Event		Post-Event	
Pre-Event	Live	Reach	Impact	ROI
Measure Current Brand Affinity & Usage		Saw Took Part	Measure New Brand Affinity and Brand Usage with Impact, Reach and Advocacy analysis: BAM Brand Affinity Measure RAAVE Relevancy Association Accessibility Value Expectation Advocacy NPS	ROI = Value of Uplift from the Campaign / Cost of the Campaign

THE OUTPUT



A database of Experiential Campaigns that have been evaluated using our Industry Standard Measures

Accessible only to IPM members, multiple data-points are searched using relevant keywords and search terms to create bespoke reports that compare key elements from a range of Experiential Campaign types

Benefits include:

- Benchmarking completed campaigns against others of similar types, live environments, budgets and objectives
- Planning future campaigns using examples of best-in-class from multiple sectors, budgets and objectives

EXAMPLES OF SEARCH TERM CATEGORIES:	EXAMPLES OF DATA-POINT CATEGORIES:	EXAMPLES OF BENCHMARK CATEGORIES:	
Campaign Objective	Brand Perception	Increase in Brand Affinity	
Target Audience	Demographics	Overall Reach	
Vertical Market Sector	Claimed Purchase Behaviour	Increase in Purchase Intention	
Live Environment	Direct Engagements	Time per Engagement	
Campaign Budget	Cost per Engagement	ROI = Estimated Return per £ Spent	





Phase 1

We have 15 places for agencies/brands to take place in phase 1 of the study. Each must agree to independently measure one campaign using the IPM's Measurement Framework to assure consistency of data. This phase is only open to member agencies and first right of refusal will go to agencies who have been members of the Experiential Council. Any additional places will be given on a first come first served basis to IPM member brands and agencies only.

In addition to the research (which must be covered by the agency/brand involved) the cost to be part of this phase is £500 and covers the investment required in our research partner Red Route to consult with each brand/agency/research partner on the implementation of the framework and the analysis of the data at the end of Phase 1 in readiness for our White Paper publication.

Phase 2

Phase 2 of the study will apply learning's from Phase 1 to the framework and to the development of the IPM's Experiential Measurement Database. The database will be managed by the IPM and provide an industry wide tool for analysis of effectiveness, while also protecting the individual results of both agencies and brands.

30 brands and agencies will be required to measure 2 campaigns each, in order to provide the kind of robust data required to test the database more thoroughly.

Given the investment required to develop the database, there will be a fee, currently estimated at £1,500 per agency/client to take part in Phase 2.





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